

Mississippi Gaming Commission
Regular Monthly Meeting
MGC Commission Room
620 North Street, Second Floor
Jackson, Mississippi
October 15, 2020
9:00 a.m.

INVOCATION
PLEDGE

I. ADMINISTRATIVE UPDATE

- A. The next regular meeting of the Mississippi Gaming Commission will be held on Thursday, November 19, 2020, at the Jackson offices of the Mississippi Gaming Commission at 9:00 a.m. The deadline for submission of agenda items for this meeting is October 31, 2020.

II. APPROVAL OF MINUTES

- A. September 21, 2020 Regular Monthly Meeting

III. GAMING MATTERS

- A. Application for Finding of Suitability – Mr. Paul Richard Avery (Rainbow Casino-Vicksburg Partnership, L.P.)
- B. Applications for Findings of Suitability (Genesis Gaming Solutions, Inc.)
 - 1. Mr. Randall Lee Knust
 - 2. Mr. Alton Eric Schoppe
 - 3. Mr. Richard Patrick Garza
 - 4. Mr. George Lamar Hutcherson
- C. Recommendation for Licensure as a Manufacturer and Distributor – Genesis Gaming Solutions, Inc.

- D. Applications for Findings of Suitability (DiTronics Financial Services, LLC)
 - 1. Mrs. Virginia Anna Vasilakos
 - 2. Mr. George James Vasilakos
 - 3. Mr. George Steven Vasilakos
- E. Request for Approvals – DiTronics Financial Services, LLC
- F. Request for Approvals – Casino Vicksburg, LLC d/b/a WaterView Casino & Hotel Vicksburg and Majestic Mississippi, LLC d/b/a Fitz Casino & Hotel Tunica
 - 1. Pledges of Equity Interests or Securities
 - 2. Imposition of Equity Restrictions Including Negative Equity Pledges
- G. Recommendation Regarding Work Permit Hearing Held and Decision Rendered on February 6, 2019 - Debarrior Connor

IV. PUBLIC COMMENTS - GAMING MATTERS

V. CHARITABLE GAMING MATTERS

- A. Recommendation for Approval of Licensure – Manufacturer – Twelve Months -Arrow International, Inc.
- B. Recommendation for Approval of Annual Distribution of Bingo Net Proceeds to a Charity Located Outside the State of Mississippi - Delta Regional Foundation, 301 East College Street, Clinton, MS 39056.

VI. PUBLIC COMMENTS - CHARITABLE GAMING MATTERS

VII. ADJOURNMENT