# **Title 13: Gaming**

**Part 4: MANUFACTURERS AND DISTRIBUTORS**

**Part 4 Chapter 1: DEFINITIONS**

*Rule 1.1 Definitions.*

As used in this regulation, unless the context otherwise requires:

1. “Cashless wagering system” means the collective hardware, software (including “digital wallet”)*,* communications technology, and other associated equipment used to facilitate wagering with instruments of value other than chips, tokens or legal tender of the United States.
2. “Conversion” means a change in a gaming device from one pre-approved configuration to another pre-approved configuration or from one approved mode of play to another approved mode of play.
3. "Distributor" is any person that sells, leases, markets, offers, or otherwise distributes any gaming device or cashless wagering system for use or play in this state or sells, leases, or otherwise distributes any gaming device or cashless wagering system from a location within this state.
4. "Distributor of associated equipment" is any person that sells, leases, markets, offers, or otherwise distributes associated equipment in this state for use by licensees.
5. “Executive Director” means the Executive Director of the Mississippi Gaming Commission or his designee.
6. "Game outcome" is the final result of the wager.
7. “Inter-casino linked system” means an inter-casino linked system including the collective hardware, software, communications technology and other associated equipment used to link and monitor games or devices located at two or more licensed gaming establishments. Systems that solely record a patron’s wagering activity among affiliated properties are not inter-casino linked systems.
8. “Inter-casino linked system modification” means a change or alteration to an inter-casino linked system made by an operator who has been previously approved by the commission to operate that system. With regard to inter-casino linked systems that link progressive payout schedules, the term includes, but is not limited to:
   1. A change in a system name or theme; or
   2. A change in gaming device denomination.
9. "Manufacturer" is any person that manufactures, assembles, produces, programs, or makes modifications to any gaming device or cashless wagering system for use or play in this state or for distribution outside of this state.
10. "Manufacturer of associated equipment" is any person that manufacturers, assembles, or produces any associated equipment, including inter-casino linked systems, for use by licensees.
11. “Modification” means a change or alteration in a gaming device that affects the manner or mode of play of the device. The term includes a change to control or graphics programs and, except as provided in (4) and (5) below, in the theoretical hold percentage. The term does not include:
    1. A conversion;
    2. Replacement of one component with another, pre-approved component;
    3. The rebuilding of a previously approved device with pre-approved components;
    4. A change in the theoretical hold percentage of a mechanical or electromechanical device, provided that the device as changed meets the standards of Rule 12.5(b) of this regulation; or
    5. A change in the theoretical hold percentage of an electronic device which is the result of a top award jackpot or bonus jackpot payment which is paid directly by an attendant and which is not accounted for by the device.
12. “On-line slot metering system” means the collective hardware, software and other associated equipment used to monitor, accumulate, and record meter information from gaming devices within a licensed establishment.
13. ”Operator” means any person or entity holding a license to operate an inter-casino linked system in this state, or a person or entity holding a license to operate a gaming operation that operates an inter-casino linked system of affiliates.

(n) "Randomness" is the observed unpredictability and absence of pattern in a set of elements or events that have definite probabilities of occurrence.

(o) “Theme” means a concept, subject matter and methodology of design.

(Adopted: 09/25/1991; Amended: 09/15/2004.)

Source: *Miss. Code Ann. § 75-76-33*

***Part 4 Chapter 2: IN GENERAL***

*Rule 2.1 License Required; Applications.*

1. A person may act as a manufacturer, distributor, or operator only if that person holds a license specifically permitting the person to act as a manufacturer, distributor, or operator.
2. Applications for manufacturer's, distributor's, or operator’s licenses must be made, processed, and determined in the same manner as applications for gaming licenses, using such forms as the Executive Director may require or approve.

(Adopted: 09/25/1991; Amended: 09/15/2004.)

Source: *Miss. Code Ann. § 75-76-33*

*Rule 2.2 Certain Themes Prohibited in Association with Gaming Devices or Slot Machines.*

A gaming device or gaming device modification submitted for approval by a manufacturer or made available for play by a licensee must not use a theme that is otherwise contrary to the public policy of the state or would constitute an unsuitable method of operation.

(Adopted: 09/15/2004.)

Source: *Miss. Code Ann. § 75-76-33*

*Rule 2.3 Approval Of Gaming Devices; And The Operation Of New Inter-Casino Linked Systems; Applications And Procedures.*

1. A manufacturer or distributor shall not distribute a gaming device in this state and a licensee shall not offer a gaming device for play unless it has been approved by the Commission or is offered for play pursuant to a field test ordered by the Executive Director.
2. An operator of an inter-casino linked system shall not install and operate a new inter-casino linked system in this state and a licensee shall not offer any gaming device or game for play that is part of such a system unless operation of the inter-casino linked system and all gaming devices or games that are part of or connected to the inter-casino linked system have been approved by the Executive Director or are offered for play pursuant to a field test ordered by the Executive Director.
3. Applications for approval of a new gaming device or to operate a new inter-casino linked system must be made and processed in such manner and using such forms as the Executive Director may prescribe. Only licensed manufacturers may apply for approval of a new gaming device. Only operators may apply for approval to operate a new inter-casino linked system. Each application must include, in addition to such other items or information as the Executive Director may require:
   1. A complete, comprehensive, and technically accurate description and explanation in both technical and lay language of the manner in which the device or inter-casino linked system operates, signed under penalty of perjury;
   2. A statement under penalty of perjury in such form as required by the Executive Director, that to the best of the manufacturer's knowledge, the gaming device meets the standards of Regulations Part 4 Rule 12.4, or, in the case of an inter-casino linked system, that to the best of the operator’s knowledge, the system meets the standards of Regulations Part 4 Rule 12.4;
   3. In the case of a gaming device, a copy of all executable software, including data and graphic information, and a copy of all source code for programs that cannot be reasonably demonstrated to have any use other than in a gaming device, submitted on electronically readable, unalterable media;
   4. In the case of a gaming device, a copy of all graphical images displayed on the gaming device including, but not limited to, reel strips, rules, instructions and paytables; and
   5. In the case of an inter-casino linked system:
      1. An operator’s manual;
      2. An internal control system;
      3. A hold harmless agreement;
      4. A graphical representation in such form as required by the Executive Director of the system theme and all related signage; and
      5. Information sufficient to calculate a theoretical payoff schedule amount including, but not limited to, the base and reset amounts, the total contribution percentage and a breakdown of that percentage including contribution rates to all progressive payoff schedules and all reset funds, the odds of winning the progressive payoff schedule and the amount of the wager required to win the progressive payoff schedule.

(Adopted: 09/25/1991; Amended: 09/15/2004.)

Source: *Miss. Code Ann. § 75-76-33*

*Rule 2.4 Minimum Standards For Gaming Devices.*

All gaming devices submitted for approval:

1. Must be electronic in design and operation and must be controlled by a microprocessor or the equivalent. Microcontrollers are allowed.
2. Must theoretically pay out a mathematically demonstrable percentage of all amounts wagered, which must not be less than eighty percent (80%) or greater than one hundred percent (100%) for each wager available for play on the device. Gaming devices that may be affected by player skill must meet this standard when using a method of play that will provide the greatest return to the player over a period of continuous play.
3. Must use a random selection process to determine the game outcome of each play of a game. The random selection process must meet 95 percent confidence limits using a standard chi- squared test for goodness of fit.
   1. Each possible permutation or combination of game elements which produce winning or losing game outcomes must be available for random selection at the initiation of each play.
   2. For gaming devices that are representative of live gambling games, the mathematical probability of a symbol or other element appearing in a game outcome must be equal to the mathematical probability of that symbol or element occurring in the live gambling game. “Equal to” shall mean within the thousandths of a percent – i.e., .001% to .009%. For other gaming devices, the mathematical probability of a symbol appearing in a position in any game outcome must be constant.
   3. The selection process must not produce detectable patterns of game elements or detectable dependency upon any previous game outcome, the amount wagered, or upon the style or method of play.
4. Must display an accurate representation of the game outcome. After selection of the game outcome, the gaming device must not make a variable secondary decision which affects the result shown to the player.
5. Must display the rules of play and payoff schedule.
6. Must not automatically alter pay-tables or any function of the device based on internal computation of the hold percentage.
7. Must be compatible to on-line data monitoring.
8. Must contain an irremovable identification plate containing the following information, appearing on the exterior of the device:
   1. Manufacturer;
   2. Serial Number; and
   3. Model Number.
9. Must have equipment that enables the device to communicate with a central computer system accessible to the Commission, using an industry standard protocol data format approved by the Executive Director.
10. Must be capable of continuing the current game with all current game features after a malfunction is cleared. This rule does not apply if a device is rendered totally inoperable. The current wager and all credits appearing on the screen prior to the malfunction shall be returned to the patron.
11. Must have attached a locked compartment separate from any other compartment of the device for housing a drop bucket.
12. Must have a mechanical, electrical, or electronic device that automatically precludes a player from operating the device after a jackpot requiring a manual payout and requires an attendant to reactivate the device.
13. Must meet the Technical Standards adopted pursuant to Regulation Part 8.

(Adopted: 09/25/1991; Amended: 09/15/2004.)

Source: *Miss. Code Ann. § 75-76-33*

*Rule 2.5 Minimum Standards For Inter-Casino Linked Systems.*

All inter-casino linked systems submitted for approval:

1. Shall have a method to secure data transmissions between the games and devices and the main computer of the operator, as approved by the Executive Director;
2. Gaming devices connected to a common payoff schedule shall:
   1. All be of the same denomination; or
   2. If of different denominations, equalize the expected value of winning the payoff schedule on the various denominations by setting the odds of winning the payoff schedule in proportion to the amount wagered or by requiring the same wager to win the payoff schedule regardless of the device’s denomination. The method of equalizing the expected value of winning the payoff schedule shall be conspicuously displayed on each device connected to the inter-casino linked system;
3. Shall display the rules of play and the payoff schedule;
4. Shall meet the applicable minimum standards for internal control; and
5. Shall meet the Technical Standards adopted pursuant to Regulation Part 8. Any percentage changes to the rate of progression of the primary meter shall be submitted for approval of the Executive Director.

(Adopted: 09/15/2004.)

Source: *Miss. Code Ann. § 75-76-33*

*Rule 2.6 Computer Monitoring Requirements Of Gaming Devices.*

A licensee must have a computer connected to all gaming devices to record and monitor the activities of such devices. No gaming devices shall be operated unless it is on-line and communicating to a computer monitoring system approved by the Executive Director. Such computer monitoring system shall provide on-line, real-time monitoring and data acquisition capability in the format and media approved by the Executive Director.

(Adopted: 09/25/1991; Amended: 09/15/2004.)

Source: *Miss. Code Ann. § 75-76-33*

*Rule 2.7 Employment Of Individual To Respond To Inquiries From The Commission.*

Each manufacturer shall employ or retain an individual who understands the design and function of each of its gaming devices, cashless wagering systems, or inter-casino linked systems who shall respond within the time specified by the Executive Director to any inquiries related thereto. Each manufacturer or operator shall on or before December 31st of each year report in writing the name of the individual designated pursuant to this section and shall report in writing any change in the designation within fifteen (15) calendar days of the change.

(Adopted: 09/25/1991; Amended: 09/15/2004.)

Source: *Miss. Code Ann. § 75-76-33*

*Rule 2.8 Evaluation Of New Gaming Devices.*

The Executive Director or his designee may require transportation of not more than two working models of a new gaming device to a designated electronics laboratory for review and inspection. The Executive Director may employ the services of an outside electronics laboratory to evaluate the device. The manufacturer seeking approval of the device must pay the cost of the inspection and investigation. The lab may dismantle the models and may destroy electronic components in order to fully evaluate the device. The Executive Director may require that the manufacturer provide specialized equipment or the services of an independent technical expert to evaluate the device.

(Adopted: 09/25/1991; Amended: 09/15/2004.)

Source: *Miss. Code Ann. § 75-76-33*

*Rule 2.9 Evaluation Of Inter-Casino Linked Systems.*

The Executive Director or his designee may require transportation of not more than one working model of an inter-casino linked system to the commission’s offices or some other location for review and inspection. The Executive Director may employ the services of an outside electronics laboratory to evaluate the system. The associated equipment manufacturer seeking approval of the system shall pay the cost of the inspection and investigation. The Commission may dismantle the model and may destroy electronic components in order to fully evaluate the inter-casino linked system. The Executive Director may require that the operator of an inter-casino linked system provide specialized equipment or the services of an independent technical expert to evaluate the inter-casino linked system.

(Adopted: 09/15/2004.)

Source: *Miss. Code Ann. § 75-76-33*

*Rule 2.10 Field Test Of New Gaming Devices And New Inter-Casino Linked Systems.*

1. The Executive Director shall make a preliminary, nonbinding determination whether a new gaming device or a new system meets the governing standards. If the Executive Director makes a preliminary determination that a new gaming device or a new inter-casino linked system has met the governing standards, he may allow or require that one or more models of the gaming device or the intercasino linked system be tested at a licensed gaming establishment(s) for not less than 60 nor more than 180 calendar days under terms and conditions that he may approve or require.
2. A manufacturer shall not modify a gaming device and an operator shall not modify a new inter-casino linked system during the test period without the prior written approval of the Executive Director.
3. The Executive Director may order termination of the test period, if he determines, in his sole and absolute discretion, that the manufacturer, operator, or licensed gaming establishment has not complied with the terms and conditions of the order allowing or requiring a test period or if the new gaming device or new intercasino linked system fails to meet the governing standards.
4. If the test period is terminated due to the licensed gaming establishment’s failure to comply with the terms and conditions of the order allowing or requiring a test period, the Executive Director may order that the test be conducted at another licensed gaming establishment.
5. A manufacturer or operator may object to the termination of the test period by filing a written objection with the Commission. The filing of an objection shall not stay the order terminating the test. If the Commission fails to order resumption of the test within 60 calendar days of the written objection, the objection will be deemed denied. If the Commission sustains the objection, the testing may be resumed under terms that may be approved or required by the Commission.
6. A licensee or manufacturer, or their agent, shall not play a new gaming device during a test period. A licensee or operator, or their agent, shall not play a gaming device or game connected to a new inter-casino linked system during a test period.
7. If the Executive Director has made a determination that a new gaming device or new inter- casino linked system is not eligible for testing at a licensed gaming establishment because the new device or new system does not meet the governing standards, he shall notify the manufacturer or operator in writing. Not later than 10 calendar days after receipt of such notification, the manufacturer or operator may object to such a determination by filing written objection with the Commission. If the Commission fails to order a test period within 60 calendar days of the written objection, the objection will be deemed denied. If the Commission sustains the objection, the new gaming device or new inter-casino linked system may be tested at a licensed gaming establishment under terms and conditions that may be approved or required by the Commission.

(Adopted: 09/15/2004.)

Source: *Miss. Code Ann. § 75-76-33*

*Rule 2.11 Certification By Manufacturer.*

1. After completing its evaluation of a new gaming device, cashless wagering system or inter-casino linked system, the lab shall send a report of its evaluation to the Executive Director and the manufacturer seeking approval of the device. The report must include an explanation of the manner in which the device or system operates. A separate recommendation as to whether the device should be approved shall also be provided to the Executive Director only. The manufacturer shall return the report to the Executive Director within fifteen (15) calendar days and shall either:
2. Certify under penalty of perjury that to the best of its knowledge the explanation is correct; or
3. Make appropriate corrections, clarifications, or additions to the report and certify under penalty of perjury that to the best of its knowledge the explanation of the gaming device is correct as amended.
4. The Executive Director may order additional evaluation and a field test of the new gaming device or system of up to 60 calendar days in addition to the test period provided for in Rule 12.10 of this regulation he determines that such additional evaluation is necessary.

(Adopted: 09/25/1991; Amended: 09/15/2004.)

Source: *Miss. Code Ann. § 75-76-33*

*Rule 2.12 Approval Of New Gaming Devices.*

After completing his evaluation of the new gaming device, the Executive Director shall recommend to the Commission whether the application for approval of the new gaming device should be granted. In considering whether a new gaming device will be given final approval, the Commission shall consider whether approval of the new gaming device is consistent with the public policy of the state. Commission approval of a gaming device does not constitute certification of the device's safety.

(Adopted: 09/25/1991; Amended: 09/15/2004.)

Source: *Miss. Code Ann. § 75-76-33*

*Rule 2.13 Duplication Of Program Storage Media.*

A licensee other than a manufacturer shall not duplicate the contents of gaming device program storage media unless its duplication process, including internal controls related thereto, has received written approval of the Executive Director.

(Adopted: 09/25/1991; Amended: 09/15/2004.)

Source: *Miss. Code Ann. § 75-76-33*

*Rule 2.14 Marking, Registration, And Distribution Of Gaming Devices.*

1. Except as otherwise provided in subsection (2), a manufacturer or distributor shall not distribute a gaming device in this state or from a location within this state out of state unless the gaming device has:
2. A permanent serial number which must be the same number as given the device pursuant to the provisions of the Gaming Device Act of 1962, 15 U.S.C. 1173, permanently stamped or engraved in lettering no smaller than five (5) millimeters on the metal frame or other permanent component of the device and on a removable metal plate attached to the cabinet of the device; and
3. For devices distributed in this state, the Commission approval number or, if the device has been modified since initial approval of the device, the modification approval number affixed on all program storage media placed in the device.
4. Each manufacturer or distributor shall keep a written list of the date of each distribution, the serial numbers of the devices, the Commission approval number, or, if the device has been modified since initial approval of the device, the modification approval number, and the name, state of residence, addresses and telephone numbers of the person to whom the gaming devices have been distributed and shall provide such list to the Executive Director immediately upon his request.

(Adopted: 09/25/1991; Amended: 09/15/2004.)

Source: *Miss. Code Ann. § 75-76-33*

*Rule 2.15 Approval To Distribute Gaming Device into or out of Mississippi; Applications and Procedures.*

1. Manufacturers and distributors shall not distribute gaming devices into or out of this state without the prior, written approval of the Executive Director or his designee. Applications for approval to distribute gaming devices into or out of this state must be made, processed, and determined in such manner and using such forms as the Executive Director may prescribe. Each application must include, in addition to such other items or information as the Executive Director may require:
   1. The full name, state of residence, address, telephone number, social security number, and driver’s license number of both the purchaser and the person to whom the shipment is being made, if neither is currently licensed by the commission. If the purchaser or person to whom the shipment is being made does not have a social security number or driver’s license number, the birth date of the purchaser or person to whom the shipment is being made may be substituted;
   2. The name and permanent address of the purchaser or person to whom the shipment is being made if either is currently licensed by the Commission;
   3. The destination, including the port of exit if the destination is outside the continental United States;
   4. The number of devices to be shipped;
   5. The serial number of each device;
   6. The model number of each device and year each device was manufactured, if known;
   7. The denomination of each device;
   8. The expected date and time of shipment;
   9. The method of shipment and name and address of carrier;
   10. A statement by the purchaser under penalty of perjury that each device will be used only for lawful purposes, unless the purchaser is currently licensed by the commission or the destination is outside the United States.
2. Manufacturers and distributors shall not ship gaming devices to a destination where possession of a gaming device is unlawful.
3. Manufacturers and distributors shall, on or before December 31st of each year, give the Commission a copy of their registration with the United States Attorney General pursuant to the provisions of the Gaming Devices Act of 1962, 15 U.S.C. § 1173, for the ensuing year.
4. An agent of the Commission may inspect all gaming devices prior to distribution into or out of this state. Manufacturers and distributors shall make the gaming devices available for such inspection.
5. If the Executive Director does not deny the application for approval to distribute gaming devices into or out of this state within five (5) working days of receipt of a complete application, the application will be deemed to be approved.
6. A manufacturer or distributor shall keep a record of all shipments made into or out of state of parts specifically designed for use in a gaming device. The record must include the information set forth in subsection (a), if applicable. A manufacturer or distributor shall not ship parts specifically designed for use in a gaming device to a destination where possession of a gaming device is unlawful.
7. A fee of $100.00 per slot machine will be assessed by the Mississippi Gaming Commission (MGC) when an approved slot machine is transferred to or from a licensed operator. Notifications must be submitted to the MGC Laboratory (on approved form provided by the MGC) for processing and billing.

(Adopted: 09/15/2004.)

Source: *Miss. Code Ann. § 75-76-33*

*Rule 2.16 Approval To Sell Or Dispose Of Gaming Devices.*

A licensee, other than a manufacturer and distributor, shall not dispose of gaming devices without the prior written approval of the Executive Director, unless the devices are sold or delivered to its affiliated companies or a licensed manufacturer or distributor, in which case approval is deemed granted. A licensee shall not request approval to sell or deliver gaming devices to a person other than its affiliated companies or a licensed manufacturer or distributor unless the devices have been marked pursuant to Rule 12.15 of this regulation. Applications for approval to sell or dispose of gaming devices must be made, processed, and determined in such manner and using such forms as the Executive Director may prescribe. Each application must include the information required by Rule 12.15 of this regulation in addition to such other items or information as the Executive Director may require.

(Adopted: 09/25/1991; Amended: 09/15/2004.)

Source: *Miss. Code Ann. § 75-76-33*

*Rule 2.17 Maintenance Of Gaming Devices.*

A licensee shall not alter the operation of approved gaming devices and shall maintain the gaming devices in a suitable condition. Each licensee shall keep a written list of repairs made to gaming devices offered for play to the public that require a replacement of parts that affect the game outcome and shall make the list available for inspection by the Executive Director upon his request. All parts that are integral to the playing of the gaming device, related to the actual game outcome, or associated equipment of the machine must be sold by a licensed manufacturer or distributor. These parts include software, artwork, and other integral components whose installation may be considered a modification of the machine by the MGC. Simple parts that do not constitute a modification of a gaming device or associated equipment (such as simple hardware, bolts, screws, light bulbs, etc.) may be sold by a non-licensed vendor but must be equivalent in performance, specifications and dimensions as the original equipment. The Executive Director reserves the right to make a determination as to whether any seller of gaming device parts and equipment must be licensed by the Commission.

(Adopted: 09/25/1991; Amended: 09/15/2004.)

Source: *Miss. Code Ann. § 75-76-33*

*Rule 2.18 Analysis Of Questioned Electronic Gaming Devices.*

1. If the operation of any electronic gaming device is questioned by any licensee, patron or the Executive Director, the questioned device will be examined in the presence of the Executive Director and a representative of the licensee. If the malfunction cannot be cleared by other means to the satisfaction of the Executive Director, the patron and the licensee, the electronic gaming device will be subjected to an EPROM memory test to verify "signature" comparison by the Executive Director.
2. In the event that the malfunction cannot be determined and corrected by this testing, the electronic gaming device may be removed from service and secured in a remote, locked compartment. The electronic gaming device may then be transported to an industry-recognized laboratory selected by the Executive Director where the device will be fully analyzed to determine the status and cause of the malfunction. All costs for transportation and analysis must be borne by the licensee.

(Adopted: 09/25/1991; Amended: 09/15/2004.)

Source: *Miss. Code Ann. § 75-76-33*

*Rule 2.19 Summary Suspension Of Approval Of Gaming Devices.*

1. The Executive Director may call a special Commission meeting so that the Commission may issue a summary order, with or without notice to the manufacturer, distributor, operator or licensee, suspending approval of a gaming device or system if it determines that the device or system does not operate:
2. In the manner certified by the manufacturer;
3. As approved by the Executive Director; or
4. Is experiencing malfunctions.
5. After issuing an order pursuant to subsection (a), the Executive Director may seal or seize all models of that gaming device.

(Adopted: 09/25/1991; Amended: 09/15/2004.)   
  
Source: *Miss. Code Ann. § 75-76-33*

*Rule 2.20 Approval Of Associated Equipment; Applications And Procedures.*

1. A manufacturer or distributor of associated equipment shall not distribute associated equipment unless it has been approved by the Executive Director. Applications for approval of associated equipment shall be made and processed in such manner and using such forms as the Executive Director may prescribe. Each application must include, in addition to such other items or information as the Executive Director may require:
   1. The name, permanent address, social security number, and driver's license number of the manufacturer or distributor of associated equipment unless the manufacturer or distributor is currently licensed by the commission. If the manufacturer or distributor of associated equipment is a corporation, the names, permanent addresses, social security numbers, and driver's license numbers of the directors and officers must be included. If the manufacturer or distributor of associated equipment is a partnership, the names, permanent addresses, social security numbers, driver's license numbers, and partnership interest of the partners must be included. If social security numbers or driver's license numbers are not available, the manufacturer's or distributor's birth date may be substituted;
   2. A complete, comprehensive and technically accurate description and explanation in both technical and lay language of the associated equipment or a modification to previously approved associated equipment and its intended usage, signed under penalty of perjury;
   3. Detailed operating procedures for the associated equipment; and
   4. Details and results of all tests performed and the standards under which such tests were performed, together with a confirmation that the associated equipment is functioning as represented, signed under penalty of perjury.

(Adopted: 09/25/1991; Amended: 09/15/2004.)

Source: *Miss. Code Ann. § 75-76-33*

*Rule 2.21 Evaluation Of Associated Equipment.*

The Executive Director may require transportation of not more than 2 working models of associated equipment to a designated lab for review and inspection. The lab may dismantle the associated equipment and may destroy electronic components in order to fully evaluate the equipment. The Executive Director may require the manufacturer or distributor seeking approval to provide specialized equipment or the services of an independent technical expert to evaluate the equipment and may employ an outside laboratory to conduct the evaluation. The manufacturer seeking approval of the associated equipment must pay the cost of the evaluation.

(Adopted: 09/25/1991; Amended: 09/15/2004.)

Source: *Miss. Code Ann. § 75-76-33*

*Rule 2.22 Installation Of Associated Equipment.*

A licensee shall not install or use associated equipment that has not been approved by the Executive Director.

(Adopted: 09/25/1991; Amended: 09/15/2004.)

Source: *Miss. Code Ann. § 75-76-33*

*Rule 2.23 Maintenance Of Associated Equipment.*

A licensee shall not alter the manner in which associated equipment operates without prior written approval of the Executive Director.

(Adopted: 09/25/1991; Amended: 09/15/2004.)   
  
Source: *Miss. Code Ann. § 75-76-33*

*Rule 2.24 Retention Of Records.*

All records required by this regulation must be maintained for 5 years.

(Adopted: 09/25/1991; Amended: 09/15/2004.)

Source: *Miss. Code Ann. § 75-76-33*

*Rule 2.25 Storage of Gaming Equipment*

1. All licensees shall store gaming equipment only in locations approved by the Commission.
   1. The Commission shall approve the location of any proposed storage area or facility prior to utilization of the storage area or facility.
   2. The Commission shall conduct an inspection of the storage area or facility prior to utilization of the storage area or facility and periodically for security compliance.
   3. All associated equipment that requires licensure may only be stored in counties where gaming is legal.
2. Minimum standards for off-site storage facilities:
   1. The storage facility must have security panels or bars over any windows, or windows must be equipped with an alarm system;
   2. Gaming equipment must not be visible from the exterior of the facility;
   3. The gaming storage area must be monitored either by security personnel or a professional alarm system;
   4. Slot machines must be dropped and currency boxes removed prior to storage, and slot machines shall be housed separately from other gaming equipment within the storage facility;
   5. CPU boards and/or other sensitive gaming devices or supplies shall be maintained in a separate secured key controlled area with limited access.
3. Minimum standards for on-site storage facilities:
   1. Gaming equipment must not be visible from the exterior of the facility;
   2. The gaming storage area must have surveillance coverage to detect the movement(s) of personnel within the storage area;
   3. Slot machines must be dropped and currency boxes removed prior to storage; and
   4. If CPU boards are being maintained in the slot machine, the boards must be secured by a lock.
4. The licensee must provide the following information to the Commission:
   1. A list of key holders who have access to the storage area or facility;
   2. An access list of personnel who are permitted in the storage facility or in the gaming storage area prior to the storing of gaming equipment. Only necessary personnel should have access to this area;
   3. A list of key control procedures should be established and provided for approval prior to storing equipment;
   4. An inventory of all slot machines shall be maintained at the storage facility that includes manufacturer, serial number, and date of storage on a form approved by the Commission. Information on movement of the machines should be included in the inventory log; and
   5. Immediate notification of vandalism or theft of gaming equipment.

(Adopted: 09/15/2004.)

Source: *Miss. Code Ann. § 75-76-33*